

Round 47 - Games Done Quite Speedily

Audio recording:

<https://zerohour-productions.net/recordings/insertcredits/R47%202014%20Jul%202017%20radio.mp3>

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- News: 00:06:55
- Music segment: 00:18:43
- Special - SGDQ 2017 recap: 00:29:32

Adam

Music

- [zachaction - Mario for Airports \(1-1\) - Super Mario World \(OC ReMix\)](#)

Topics

- Relevant from prev round: *Take Two* takes down (ha!) three major cheating tool providers for *GTA Online*, through legal methods (court orders); OpenIV modding tool for *GTA V* restored, after changes to “protect” multiplayer; another college scholarship for eSports from University of California Irvine, for *Overwatch* (previously offered for *League of Legends*);
<https://www.engadget.com/2017/07/06/there-s-a-college-scholarship-for-talented-overwatch-players/>
- SGDQ report

Personal gaming

- Enter the Gungeon: Supply Drop update (QfSG, now complete)
- Halcyon 6 (QfSG, now in progress)
- SGDQ
- Assault Android Cactus (speedrun practice will continue, even after SGDQ!)

Ad-hoc design

- None - SGDQ report takes priority

Shane

Music

- [Jorito, Hank "The Spank Tank" Jankerson, Trev Wignall, The Nikanoru - Gotta Start from Somewhere - Sonic the Hedgehog \(OC ReMix\)](#)

Topics

- Things I did at SGDQ:

- First Zelda 3 solo randomizer
- First Zelda 3 co-op randomizer w/ Mr. Bond
- Couched for *Assault Android Cactus*
- Met TONS of people: shoutouts to authorblues, Skybilz, tinahacks, TokyoScarab, johncarls, matchboxmatt, wulfy_83, Dorkmaster Flek, TheThunder86, and so many more
- Gave out lots of cookies (still giving out lots of cookies)
- Got to meet and shake hands with THE DoDeChehedron of *Super Panga World* fame
- Watched hornlitz do his first three runs of *The Legend of Zelda: Majora's Mask* any% and shave off tons of time (shoutouts to a 2:01:35 run earlier this week!)
- Chilled with people in my hotel room; usually watched streams over the hotel internal TV station, but watched johncarls and matchboxmatt run their games in-person
- Went for mini golf and did terribly
- Tried a bunch of local food; it went *okay*

- Gripes:

- Elevator con was real
- Parking situation still wasn't worked out by the end of the week
- Construction... construction everywhere
- Restaurants, including most fast food, closed by 6pm daily????
- I have no idea how people survived on Pizza Lucé on a daily basis
- I really didn't get to spend time with enough people, and that bothers me tons

- AGDQ is on my agenda:

- Booked flights for Saxxon and myself
- Working out logistics of cookie delivery
- Possibly renting a car from National.. probably not from National.. for the week
- Will be there Saturday through the following Sunday

- tinahacks/callmewuest visited before, during, and after SGDQ:

- Did my first ever speedrun with Tina! Was *Zelda 3: NMG*, routed through Master Sword; my best time is something like 42 minutes, and it's terrible and I feel bad
- Practiced the first few levels of *Super Mario World* and achieved some competency
- Enjoyed kicking her butt at *Mario Kart 8 Deluxe* for the most part :3
- Discovered that my 4K->2K video converter also strips HDCP, which is FANTASTIC, as I can now play all of my games without worrying about incompatible video signals

Personal gaming

- *Mario Kart 8 Deluxe* (Switch, 2017)

- *Super Mario World* (SNES, 1990)
- *The Legend of Zelda: A Link to the Past* (SNES, 1991)
- *Final Fantasy XII: The Zodiac Age* (PS4, 2017)
- *Quiplash 2* (PC, 2015)

Ad-hoc design

TITLE:	Midwest Car Simulator 2017
GENRE:	Simulation?
PLAYERS:	2+
INPUT METHOD:	Driving wheel, pedal
GRAPHIC STYLE:	Realistic
AUDIO STYLE:	NPR and podcasts
POV:	First-person
STORY:	Heading to Amazing Game Convention by car; hope to end up at our destination! Encounters along the way will derail progress.
HOOK:	It's heckin' real life, yo
INVENTORY:	A shitload of luggage, other people, and probably a bunch of empty drink containers
MECHANICS:	Hopefully not needed
OBJECTIVE:	Get to Amazing Game Convention; don't die

Tony

Music

- [RebeccaETripp - Dream of Salikawood - Final Fantasy XII \(OC ReMix\)](#)

Topics

- Six week sale for Oculus Rift, \$399, and will return to \$499, lower than the initial price of \$598
- Oculus also working on a standalone VR headset, targeting \$200, not intended to be another Rift
- Heckin SGDQ
- Doomfist character introduced in Overwatch, melee style character, big ol' gauntlet
- Starcraft Remastered set to release on August 14th, trailer released

Personal gaming

- *World of Warcraft*
- *Pathfinder*
- *Dance Dance Revolution*
- *Mario Kart 8*
- *Legend of Zelda (NES)*